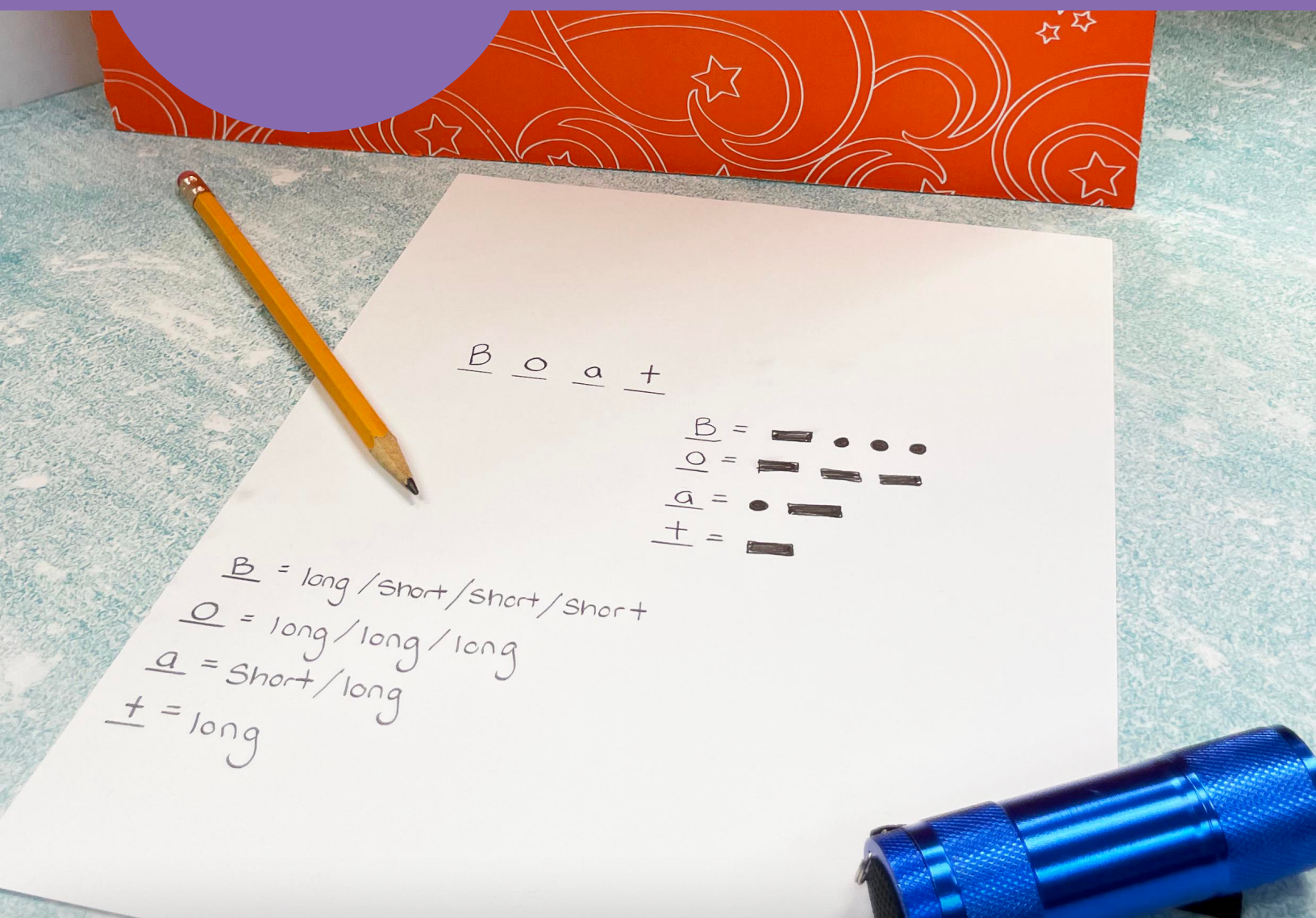




Morse Telephone

Grades
3-5

Teacher Guide



Seaworthy STEM™ in a Box Series

Morse Telephone

Teacher Guide for 3–5



Seaworthy STEM™ in a Box Educator Kit description:

Seaworthy STEM™ in a Box activities are a Navy initiative to provide enhanced Naval-relevant, standards aligned, hands-on activities to K-12 teachers and students. Components of this program include, curated sets of classroom activities that aim to build deep conceptual understanding in Naval-relevant content areas. The kits also includes comprehensive lesson plans, material lists, scientific background information, STEM related literacy books, and student activity sheets. The **Seaworthy STEM™ in a Box** program is designed to support teachers as they select content, acquire materials, and implement more hands-on STEM activities in their classrooms. Increasing student access to hands-on STEM activities, also increases awareness of STEM career paths, engage students in STEM, and support development of student's abilities in STEM content.

The **Seaworthy STEM™ in a Box** kits were designed to guide students through the scientific inquiry-based theory and the engineering design process. The content and Naval-relevant activities are aligned with the Next Generation Science Standards. The topics and content covered within the lessons are connected and scaffolded based on distinct grade bands (K-2nd, 3rd-5th, 6th-8th, and 9th-12th).

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Lesson Title: Morse Telephone



Time:

1 Class period (45–60 minutes)

Student Objectives:



Students will learn how Morse code is a type of coding used for a line of communication. Students will work in teams to communicate in Morse code. Students will have to work together to receive the correct message.

Lesson Overview:

Students will learn how light and sound travels in waves. Students will also learn about Morse code which was one of the first forms of naval communication. Students will be placed in teams to play the traditional game of telephone with a twist. Each student will have a job to complete the line of communication in the telephone activity. Students will have to use Morse code to communicate from partner to partner. The goal is to repeat the exact same code/message from the original messenger.



Next Gen Science Standards:

4-PS4-3

4-PS4-2

3-PS2-3



Notes

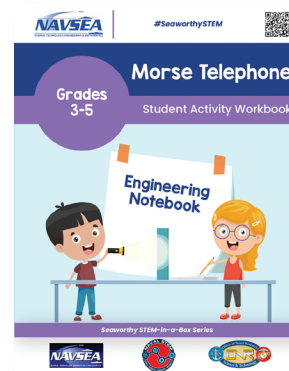


Materials and Equipment List (Per Team):

- ✓ Pencil
- ✓ Paper
- ✓ Flashlight
- ✓ Morse Code worksheet
- ✓ Desk dividers or a way to cover Code creators' work
- ✓ Calculator

Student Activity Sheets/Handouts:

Morse Code Student Activity Workbook

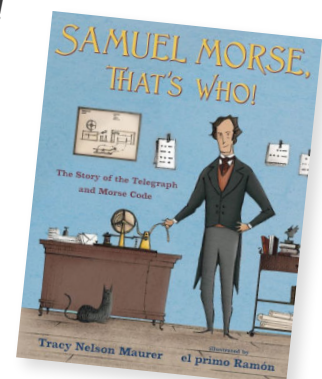


Technology Tools:

A calculator

Suggested STEM Related Literacy Book:

Samuel Morse, That's Who!
by Tracy Nelson Maurer



Procedure:

- 1 Students will receive a brief introduction to sound and light waves. Students will also gain knowledge about Morse code. The teacher will explain how Morse code has been a way for ships to communicate while at sea.
- 2 The teacher will split up the class into teams of four and give a job title to each student.
- 3 Each member of the team will receive an individual job and a Morse code worksheet that is in the student Engineering Notebook. The following jobs are listed below in order:
 - A. **Code creator** – In charge of creating the secret word and transferring it into written Morse code.
 - B. **Coder of light** – In charge of decoding the Morse code and transferring it to light code.
 - C. **Coder of sound** – In charge of decoding the light code and transferring it to sound code.
 - D. **Code writer** – In charge of decoding the sound code and transferring it to the original Morse code.
- 4 The teacher will explain and model the activity. The teacher will go over the directions on page 9, under 'Student Direction' tab.
- 5 When the activity is completed, the teacher can guide students into a whole group discussion with the following conclusion guided questions.
 1. "Did your group relay the secret word correctly?"
 2. "What was challenging about this activity?"
 3. "What kind of job would be in charge of line of communication on a boat?"
 4. "What kind of duties would this job be in charge of?"

The teacher can guide students through the following questions:

"How do you think ships are able to communicate over seas?"

"What is coding?"

"Is speaking the only way we communicate to each other?"



Helpful tip: Prior to students starting, go over rules of the game and go over how students will represent the difference between short and long dashes of code to represent Morse code. On page 8, is an example of how students will use the Morse code chart in their student engineering notebook.

Morse Code Chart:

A • —
 B — • • •
 C — • — •
 D — • •
 E •
 F • • — •
 G — — •
 H • • • •
 I • •
 J • — — —
 K — • —
 L • — • •
 M — —
 N — •
 O — — —
 P • — — •
 R • — •
 S • • •

T —
 U • • —
 V • • • —
 W • — —
 X — • • —
 Y — • — —
 Z — — • •

1 • — — — —
 2 • • — — —
 3 • • • — —
 4 • • • • —
 5 • • • • •
 6 — • • • •
 7 — — • • •
 8 — — — • •
 9 — — — — •
 0 — — — — —

1.) Let's practice some coding!

In the box below, think of a 4-5 letter word. Write down the word below in blank letter slots. Then transfer that word into Morse code using the chart above.

B o a t s	B = — • • • O = — — — A = • — T = — S = • • •
-----------	---

Now with your secret word from question # 1, test your ability to decode by transferring your word into sound and light code. Use the key below to guide you.

B o a t s	Light: B = long/short/short/short O = long/long/long A = short/long T = long S = short/short/short Sound: B = knock/clap/clap/clap O = clap/clap/clap A = knock/clap T = clap S = knock/knock/knock
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Check out these great examples of a student's observation!

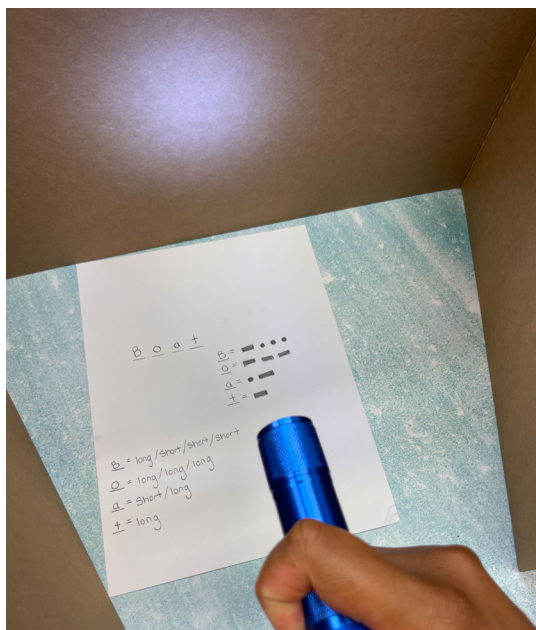


Student Directions:

- 1 The Code creator will start first by creating 1 word (4-5 letters long) to communicate with the rest of the team. The Code creator will write down each letter and then translate it into Morse code on a piece of paper, then the code creator will give the Morse coded word to the coder of light.



- 2 Then the Coder of light will use the flashlight to transfer the written word into Morse code by using flashes of light directed towards the Coder of sound.



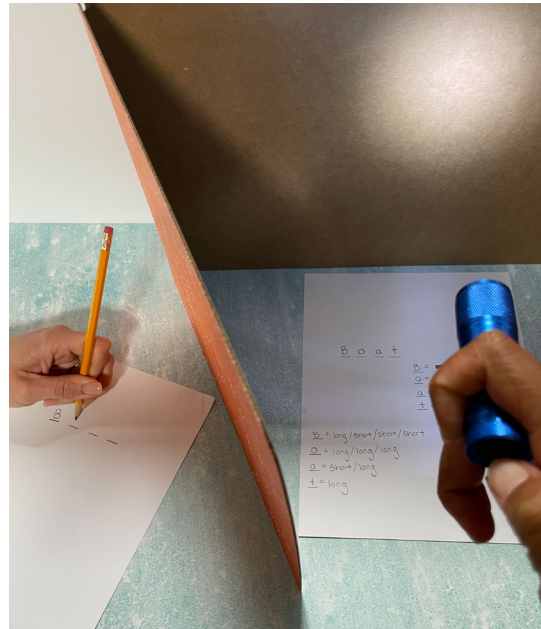
Helpful Tips!

Tell students to allow time between each coder to decode the message. Use the engineering notebook worksheet to sketch out ideas.

Students may visually repeat the code if a team member needs to see or hear it again.

Use this key for lights and sounds!

- 3 Then the Coder of sound will interpret the flashes of light into sound. The Coder of sound will use Morse code by knocking and clapping the given code. The Coder of sound will direct it towards the Code writer.
- 4 Finally, the Code writer will interpret the sounds into the original form, a written word/message.



- 5 Students will then gather together and will analyze how the original message is similar and/or different from the overall finished message.
- 6 **To extend the activity:** Students should change jobs and then students should repeat steps 1-5. Have students create more complex messages to create more of a challenge.

Morse Symbol	Coder of Light	Coder of Sound
●	Short Flash (1 second)	Knock
■	Long Flash (2-3 seconds)	Clap

Computer Science Extension: Intro to Binary

Binary code allows us to give instructions to computers. Binary is a code just like Morse code but uses only 1's & 0's. Binary is based in math and increases in powers of 2. Ex: 1, 2, 4, 8, 16, 32, 64...Just like in regular math, the numbers further to the left have a greater value. See examples below:

If you were to type 11, the computer would understand it as one number 2 and one number 1, so it would read it as $2+1= 3$

2 / 1

1 1

If you were to type 101, the computer would understand it as one number 4, zero number 2's and one number 1, so it would read it as $0+4+0+1= 5$

4 / 2 / 1

1 0 1

If you were to type in the number 11101, the computer would understand it as one number 16, one number 8, one number 4, zero number 2's, and one number 1, so it would read it as $16+8+4+0+1= 29$

16 / 8 / 4 / 2 / 1

1 1 1 0 1

Vocabulary Terms:

- Strike: Amateur Radio
- Binary Code: A coding system using the binary digits 0 and 1 to represent a letter, digit, or other character in a computer or other electronic device.
- Frequency: The rate at which something occurs or is repeated over a particular period of time.
- Telegraph: A system for transmitting messages from a distance along a wire, especially one creating signals by making and breaking an electrical connection.
- Wavelength: The distance between successive crests of a wave, especially points in a sound wave or electromagnetic wave.

Fun Fact!

Radio telegraphy using Morse code was used in the early part of the twentieth century for marine communication. In the 1970's a system was put into place where ship-to-ship or ship-to-shore communication was put into action instead of the use of a 24/7 radio operator. Marine communication between ships or with the shore was carried with the help of onboard systems through shore stations and even satellites.

Scientific Background:

Morse code is a method used in telecommunication to encode signals called dashes and dots. Morse code is named after Samuel Morse who was one of the inventors of the telegraph. A telegraph is an instrument that allows the transmission of information by coded signal over distance. The telegraph was a messaging system used from the 1840's until the late 20th century. To transmit messages across telegraphs, Morse code was created and used through telegraph wires. Morse code was developed so that operators could translate the indentations marked on paper tape into messages. Although telegraph wires were not available overseas, Morse code was still used as a line of communication between ships. The point of contact on a ship would use Morse code and different flashes of light to communicate to another ship that was in their horizon. Morse code became extremely important for the Navy during World War II and it helped improve the speed of communication between ships.

Binary code is a way of representing information using only two symbols: 0 and 1. Computers use binary code to perform all kinds of operations, from basic math to complex calculations. By manipulating binary digits using logic gates and circuits, computers can perform calculations, store and retrieve data, and execute programs. While it may seem strange at first, binary code is actually a very efficient way of representing information for computers, because it allows them to use electronic components that can be easily designed to switch on and off (or represent 0 and 1), using a tiny amount of power.

STEM Related Career:

- Software Development Engineer
- Computer Programmer Analyst
- Security Software
- Ships Communication Officer

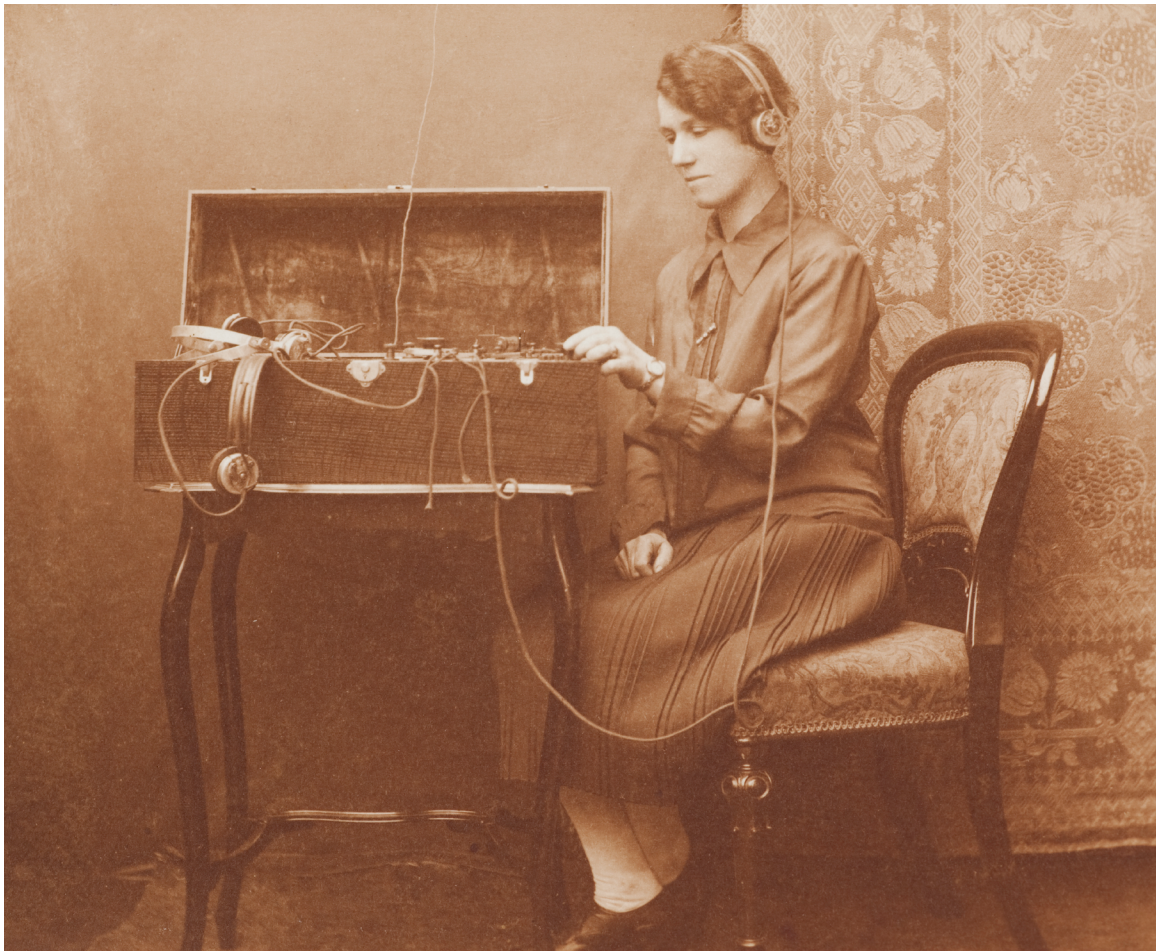
References:

Presently, the Navy still uses code in a line of communication. Below is a chart of a phonetic alphabet chart. The chart is a list of words used to identify letters in a message transmitted by radio or telephone. Spoken words from an approved list are substituted for letters. For example, the word "Navy" would be "November Alfa Victor Yankee" when spelled in the phonetic alphabet. This practice helps to prevent confusion between similar sounding letters, such as "m" and "n", and to clarify communications that may be garbled during transmission.

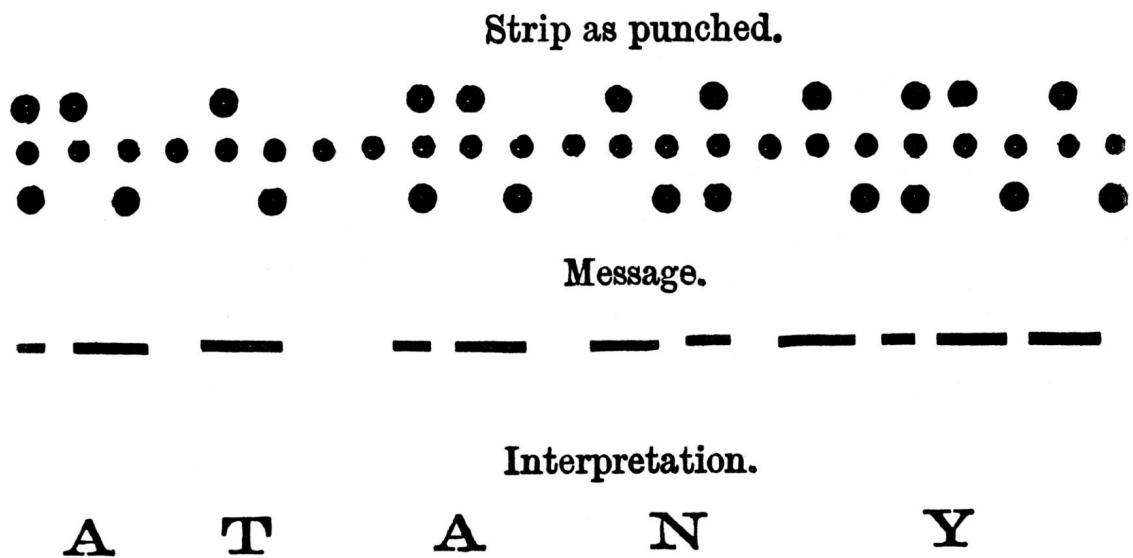
Letter	World War II	1957-Present
A	Afirm (Able)	Alfa
B	Baker	Bravo
C	Charlie	Charlie
D	Dog	Delta
E	Easy	Echo
F	Fox	Foxtrot
G	George	Golf
H	How	Hotel
I	Int (Item)	India
J	Jig	Juliett
K	King	Kilo
L	Love	Lima
M	Mike	Mike
N	Negat (Nan)	November
O	Option (Oboe)	Oscar
P	Prep (Peter)	Papa
Q	Queen	Quebec
R	Roger	Romeo
S	Sugar	Sierra
T	Tare	Tango
U	Uncle	Uniform
V	Victor	Victor
W	William	Whiskey
X	X-ray	X-ray
Y	Yoke	Yankee
Z	Zebra	Zulu

Extension Activity!

Have students play telephone using the phonetic alphabet chart!



"Woman using a Morse code radio communications device housed within an oak box."



"Telegraph example via Morse code"



The Seaworthy STEM™ in a Box curricula was developed through collaborative efforts of a team of individuals at the Naval Surface Warfare Center Carderock Division and Albert Einstein Distinguished Educator Fellows via an inter-agency agreement with the U.S. Department of Energy for the Albert Einstein Distinguished Educator Fellowship (AEF) Program. We are grateful to the following Content Specialists who contributed their knowledge and expertise by researching and writing on selected topics: Suzanne Otto, Stephanie Klixbull, and Thomas Jenkins. We'd also like to acknowledge the contributions of AEF participant Ms. Deborah Reynolds, the inaugural AEF Educator at Carderock that helped inspire the design of Seaworthy STEM™ in a Box content. With the help of Albert Einstein Fellow, Melissa Thompson, and Carderock Outreach Specialist, Ashlee Floyd, special additions to the curriculum such as career portfolios, workforce trading cards, and in-house short story publications are included that reflect the diversity of NAVSEA Sites.

It is the goal of the SeaWorthy Curriculum to embrace NAVSEA technologies from sites nationwide to empower the youth of our nation to pursue STEM-centric career pathways. The views and opinions of the Content Specialists expressed herein do not necessarily state or reflect those of the AEF Program, the U.S. Department of Energy, or the U.S. Government. Reference herein to any specific commercial product, process, or service by trade name, trademark, service mark, manufacturer, or otherwise does not constitute or imply endorsement, recommendation, or favoring by the AEF Program, the U.S. Department of Energy, or the U.S. Government.



#SeaworthySTEM

Morse Telephone Teacher Guide

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